



LEFT-LOOKING APPROXIMATE INVERSE PRECONDITIONER IN BLOCK FORM

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ABSTRACT. In this paper we present a block version of left-looking *AINV* preconditioner. In the numerical tests, we compare the quality of the plain and block versions of this preconditioner.

Keywords: *AINV* preconditioner; GMRES method.

1. INTRODUCTION

Consider the linear system

$$Ax = b$$

where $A \in \mathbb{R}^{n \times n}$ is real, nonsymmetric and invertible matrix and $x, b \in \mathbb{R}^{n \times 1}$. The left-looking A -biconjugation algorithm can be used to factorize A^{-1} in the following form

$$A^{-1} = ZD^{-1}W^T.$$

In this factorization Z and W are unit upper triangular matrices and D is a diagonal matrix [1]. If we apply dropping in this algorithm, then the left-looking *AINV* will be obtained. In [2], we have presented a block format of left-looking A -biconjugation algorithm. In this case, Z and W factors are again unit upper triangular while D is a block diagonal matrix. The diagonal blocks of D are of order 1×1 or 2×2 . Applying the dropping strategy in this block algorithm will give us a block version of left-looking *AINV* preconditioner. In this paper, we will compare the quality of the block and plain left-looking *AINV* preconditioners at reducing the number of iterations of the *GMRES* [4] Krylov subspace method.

2. ALGORITHMS OF PLAIN AND BLOCK LEFT-LOOKING *AINV* PRECONDITIONERS

In this section, we have presented three algorithms. Algorithm 1 and 2 are used to compute the block version of left-looking *AINV* preconditioner. We call Algorithm 2 inside Algorithm 1 to construct a column of matrices Z and W .

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Algorithm 1 (A block format of left-looking AINV preconditioner)

Input: $A \in \mathbb{R}^{n \times n}$ a nonsymmetric matrix, $\tau_w, \tau_z \in (0, 1)$ are the drop tolerance parameters for W and Z .

Output: $A^{-1} \approx ZD^{-1}W^T$, Z and W are unit upper triangular and D is a block diagonal matrix.

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1.  $logic\_z = logic\_w = true$ 
2.  $status(i) = 0, 1 \leq i \leq n$ 
3.  $Z = [z_1^{(0)}, z_2^{(0)}, \dots, z_n^{(0)}] = I_{n \times n}, W = [w_1^{(0)}, w_2^{(0)}, \dots, w_n^{(0)}] = I_{n \times n}, D = 0 \in \mathbb{R}^{n \times n}$ 
4.  $i = 1$ 
5. while  $i < n$  do
6.   if  $logic\_z$  then
7.      $call\ column - const(Z, \tau_z, A, D, i, status)$ 
8.   else
9.      $logic\_z = true$ 
10.  end if
11.   $call\ column - const(Z, \tau_z, A, D, i + 1, status)$ 
12.   $S_{ii}^{(i-1)} = e_i^T A z_i^{(i-1)}$ 
13.  for  $j = i + 1$  to  $n$  do
14.     $S_{ji}^{(i-1)} = e_j^T A z_i^{(i-1)}, S_{j,i+1}^{(i-1)} = e_j^T A z_{i+1}^{(i-1)}$ 
15.  end for
16.  if  $logic\_w$  then
17.     $column - const(W, \tau_w, A^T, D^T, i, status)$ 
18.  else
19.     $logic\_w = true$ 
20.  end if
21.   $call\ column - const(W, \tau_w, A^T, D^T, i + 1, status)$ 
22.   $S_{ij}^{(i-1)} = (w_i^{(i-1)})^T A e_j, j \geq i + 1$ 
23.   $S_{i+1,j}^{(i-1)} = (w_{i+1}^{(i-1)})^T A e_j, j \geq i + 2$ 
24.   $v_i = \max \left\{ \frac{1}{|s_{ij}^{(i-1)}|} \sum_{j=i+1}^n |S_{ii}^{(i-1)}|, \frac{1}{|s_{ii}^{(i-1)}|} \sum_{j=i+1}^n |S_{ji}^{(i-1)}| \right\}$ 
25.   $w_i^1 = \sum_{j=i+2}^n \left\| \begin{bmatrix} S_{ii}^{(i-1)} & S_{i,i+1}^{(i-1)} \\ S_{i+1,i}^{(i-1)} & S_{i+1,i+1}^{(i-1)} \end{bmatrix}^{-1} \begin{pmatrix} S_{ij}^{(i-1)} \\ S_{i+1,j}^{(i-1)} \end{pmatrix} \right\|_\infty$ 
26.   $w_i^2 = \sum_{j=i+2}^n \left\| \begin{pmatrix} S_{ii}^{(i-1)} & S_{i,i+1}^{(i-1)} \\ S_{i+1,i}^{(i-1)} & S_{i+1,i+1}^{(i-1)} \end{pmatrix}^{-1} \begin{pmatrix} S_{ij}^{(i-1)} \\ S_{i+1,j}^{(i-1)} \end{pmatrix} \right\|_\infty$ 
27.   $w_i = \max\{w_i^1, w_i^2\}$ 
28.  if  $v_i < w_i$  then
29.     $D_{ii} = S_{ii}^{(i-1)}$ 
30.     $z_{i+1}^{(i)} = z_{i+1}^{(i-1)} - \left( \frac{e_i^T A z_{i+1}^{(i-1)}}{D_{ii}} \right) z_i^{(i-1)}$ . For all  $l \leq i$  apply dropping rule to  $z_{l,i+1}^{(i)}$  if its absolute value is less than  $\tau_z$ 
31.     $w_{i+1}^{(i)} = w_{i+1}^{(i-1)} - \left( \frac{(w_{i+1}^{(i-1)})^T A e_i}{D_{ii}} \right) w_i^{(i-1)}$ . For all  $l \leq i$  apply dropping rule to  $w_{l,i+1}^{(i)}$  if its absolute value is less than  $\tau_w$ 
32.     $logic\_z = false, logic\_w = false$ 
33.     $status(i) = 1$ 
34.     $i = i + 1$ 
35.  else
36.     $D_{i:i+1, i:i+1} = \begin{bmatrix} S_{ii}^{(i-1)} & S_{ii+1}^{(i-1)} \\ S_{i+1,i}^{(i-1)} & S_{i+1,i+1}^{(i-1)} \end{bmatrix}$ 
37.     $z_{i+1}^{(i)} = z_{i+1}^{(i-1)}, w_{i+1}^{(i)} = w_{i+1}^{(i-1)}$ 
38.     $status(i) = 2$ 
39.     $i = i + 2$ 
40.  end if
41. end while
42. if  $status(n-1) = 0$  then
43.    $call\ column - const(Z, \tau_z, A, D, n, status)$ 
44.    $call\ column - const(W, \tau_w, A^T, D^T, n, status)$ 
45.    $D_{n,n} = e_n^T A z_n^{(n-1)}$ 
46. end if
47. if  $status(n-1) = 1$  then
48.    $D_{n,n} = e_n^T A z_n^{(n-1)}$ 
49. end if
50. Return  $Z = [z_1^{(0)}, z_2^{(1)}, \dots, z_n^{(n-1)}], W = [w_1^{(0)}, w_2^{(1)}, \dots, w_n^{(n-1)}]$  and  $D$ 

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Algorithm 3 gives the plain left-looking AINV preconditioner. This algorithm was first introduced by Benzi and Tuma in reference [1].

Algorithm 2 (Column construction of a matrix)*Column-Const*($Z, \tau_z, A, D, i, status$)**Input:** $Z = [z_1^{(0)}, z_2^{(1)}, \dots, z_{i-1}^{(i-2)}, z_i^{(0)}, \dots, z_n^{(0)}] \in \mathbb{R}^{n \times n}$, $\tau_z \in (0, 1)$ is the drop tolerance for Z , $A \in \mathbb{R}^{n \times n}$ a nonsymmetric matrix, $D \in \mathbb{R}^{n \times n}$ a block diagonal matrix, i is an integer, $status$ is an integer array**Output:** updated Z

1. $j = 1$
2. **while** $j \leq i - 1$ **do**
3. $k = j + status(j) - 1$
4. **if** $status(j) = 1$ **then**
5. $z_i^{(k)} = z_i^{(j-1)} - z_j^{(j-1)} \times \frac{1}{D_{jj}} \times A_{j,:} \times z_i^{(j-1)}$
6. $j = j + 1$
7. **else if** $status(j) = 2$ **then**
8. $z_i^{(k)} = z_i^{(j-1)} - [z_j^{(j-1)} \ z_{j+1}^{(j)}] \times [D(j : j + 1, j : j + 1)]^{-1} \times A_{j:j+1,:} \times z_i^{(j-1)}$
9. $j = j + 2$
10. **end if**
11. Consider $z_i^{(k)} = (z_i^{(k)})$. For all l , apply dropping rule to $z_i^{(k)}$ if its absolute value is less than τ_z
12. **end while**
13. Return Z

Algorithm 3 (Left-looking AINV preconditioner)**Input:** $A \in \mathbb{R}^{n \times n}$ a nonsymmetric matrix, $\tau_w, \tau_z \in (0, 1)$ the drop tolerances for W and Z .**Output:** $A^{-1} \approx ZD^{-1}W^T$.

1. $D = 0 \in \mathbb{R}^{n \times n}$
2. **for** $i = 1$ to n **do**
3. $w_i^{(0)} = e_i, z_i^{(0)} = e_i$
4. **for** $j = 1$ to $i - 1$ **do**
5. $w_i^{(j)} = w_i^{(j-1)} - (\frac{(w_i^{(j-1)})^T A e_j}{D_{jj}}) w_j^{(j-1)}, z_i^{(j)} = z_i^{(j-1)} - (\frac{e_j^T A z_i^{(j-1)}}{D_{jj}}) z_j^{(j-1)}$
6. for all $l \leq j$ apply a dropping rule to $w_i^{(j)}$ and to $z_i^{(j)}$ if their absolute values are less than τ_w and τ_z .
7. **end for**
8. $D_{ii} = e_i^T A z_i^{(i-1)}$
9. **end for**
10. Return $Z = [z_1^{(0)}, z_2^{(1)}, \dots, z_n^{(n-1)}]$, $W = [w_1^{(0)}, w_2^{(1)}, \dots, w_n^{(n-1)}]$ and $D = \text{diag}(D_{ii})_{1 \leq i \leq n}$.

3. NUMERICAL TESTS

In this section, we have reported the results of numerical experiments. We have implemented 3 algorithms in Matlab. We have selected 4 matrices from [3]. Then, we constructed the artificial linear systems $A[1, \dots, 1]^T = b$. These systems have been solved by the *GMRES*(15) Krylov subspace method. The command *GMRES* in Matlab provides us this method. The matrix information and the convergence results of the *GMRES*(15) can be found in Table 1. In this table, n and nnz are the dimension and number of nonzero entries of the matrix. $iter(1)$ and $iter(2)$ are the number of external and internal iterations of *GMRES*(15), respectively. *Time* is the iteration time which is in seconds.

TABLE 1. matrix properties and results of *GMRES*(15)

Matrix properties			GMRES(15)		
name	n	nnz	iter(1)	iter(2)	Time
sherman4	1104	3786	37	12	0.305
orsirr-2	886	5970	397	9	1.629
sherman1	1000	2375	132	15	0.559
cdde1	961	4681	9	2	0.035

In Table 2, we have set $\tau_z = \tau_w = 0.1$ and computed both the plain and the block left-looking *AINV* preconditioners. The notations *LLAINV*(0.1) and *BLLAINV*(0.1) refer to these two cases. Then, these two preconditioners have been used as the right preconditioner for linear systems. After that, the preconditioned systems have been solved by the *GMRES*(15) method. The results of these tests can be found in Table 2. In this table, *ptime* is the preconditioning time which is in seconds and *density* is defined as

$$density = \frac{nnz(Z) + nnz(W)}{nnz(A)},$$

where $nnz(Z)$, $nnz(W)$ and $nnz(A)$ are the number of nonzero entries of matrices Z , W and A , respectively. In this table, *iter*(1) and *iter*(2) have the same definition as in Table 1 and *Ttime* is the summation of preconditioning time and the iteration time of the *GMRES*(15) method.

TABLE 2. properties of the preconditioners and results of *GMRES*(15) to solve the preconditioned systems

matrix	LLAINV(0.1)+GMRES(15)					BLLAINV(0.1)+GMRES(15)				
	ptime	density	iter(1)	iter(2)	Ttime	ptime	density	iter(1)	iter(2)	Ttime
sherman4	40.84	1.331	7	13	41.0025	5641.11	4.079	7	3	5641.44
orsirr-2	26.05	0.919	4	10	26.1109	3321.73	3.458	4	9	3321.79
sherman1	29.61	1.350	1	6	29.621	3589.79	1.551	1	6	3589.8
cdde1	34.41	1.558	20	14	34.7793	4550.61	15.341	9	1	4550.76

The results in Table 2 indicate that for matrices sherman4, orsirr-2 and cdde1, the block left-looking *AINV* preconditioner is more effective than the plain left-looking *AINV* at reducing the number of iterations of *GMRES*(15) method. For matrix sherman1, both preconditioners make the *GMRES*(15) method convergent in the same number of iterations. Comparing the preconditioning time of both preconditioners show that the block left-looking *AINV* needs more time to be constructed. By analyzing the number of iterations in Tables 1 and 2 one may come to conclusion that both preconditioners are effective tools at reducing the number of iterations of *GMRES*(15) method.

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